

IN THE SUPREME COURT OF THE STATE OF NEW MEXICO
October 17, 2016

ROSTER FOR THE
PROACTIVE ATTORNEY REGULATION COMMITTEE

<u>Committee Member</u>	<u>Representative Capacity (if any)</u>	<u>Term</u>
William D. Slease, Chair P.O. Box 1809 Albuquerque, NM 87103 505-842-5781	Chief Disciplinary Counsel, Disciplinary Board of the New Mexico Supreme Court	Appointed 10/17/2016 Initial term expires 12/31/2019
Briggs F. Cheney P.O. Box 271 Albuquerque, NM 87103 505-247-0411	Lawyers Professional Liability and Insurance Committee	Appointed 10/17/2016 Initial term expires 12/31/2018
Susan M. George MSC 11 6060 1 University of New Mexico Albuquerque, NM 87131 505-277-5089	New Mexico Minimum Continuing Legal Education Board	Appointed 10/17/2016 Initial term expires 12/31/2017
Leon F. Howard III P.O. Box 25391 Albuquerque, NM 87125 505-225-8778	Attorney member	Appointed 10/17/2016 Initial term expires 12/31/2017
Sophie S. Martin 9420 Indian School Road NE Albuquerque, NM 87112 505-271-9706	Executive Director, New Mexico Board of Bar Examiners	Appointed 10/17/2016 Initial term expires 12/31/2019
Joey D. Moya P.O. Box 848 Santa Fe, NM 87504 505-827-4860	Chief Clerk & Chief Counsel, New Mexico Supreme Court	Ex-officio member Appointed 10/17/2017

<u>Committee Member</u>	<u>Representative Capacity (if any)</u>	<u>Term</u>
James T. Reist 4811A Hardware NE, Suite 4 Albuquerque, NM 87109 505-830-2200	State Bar Ethics Advisory Committee	Appointed 10/17/2016 Initial term expires 12/31/2017
Richard B. Spinello 5121 Masthead Street NE Albuquerque, NM 87109 505-797-6050	General Counsel, State Bar of New Mexico	Appointed 10/17/2016 Initial term expires 12/31/2018
David J. Stout MSC 11 6070 1 University of New Mexico Albuquerque, NM 87131 505-277-0080	Chair, Code of Professional Conduct Committee	Appointed 10/17/2016 Initial term expires 12/31/2018
Jill Anne Yeagley 5121 Masthead Street NE Albuquerque, NM 87109 505-797-6003	Director, State Bar Judges and Lawyers Assistance Program	Appointed 10/17/2016 Initial term expires 12/31/2019